



Cloud Computing

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IT Insight podcast

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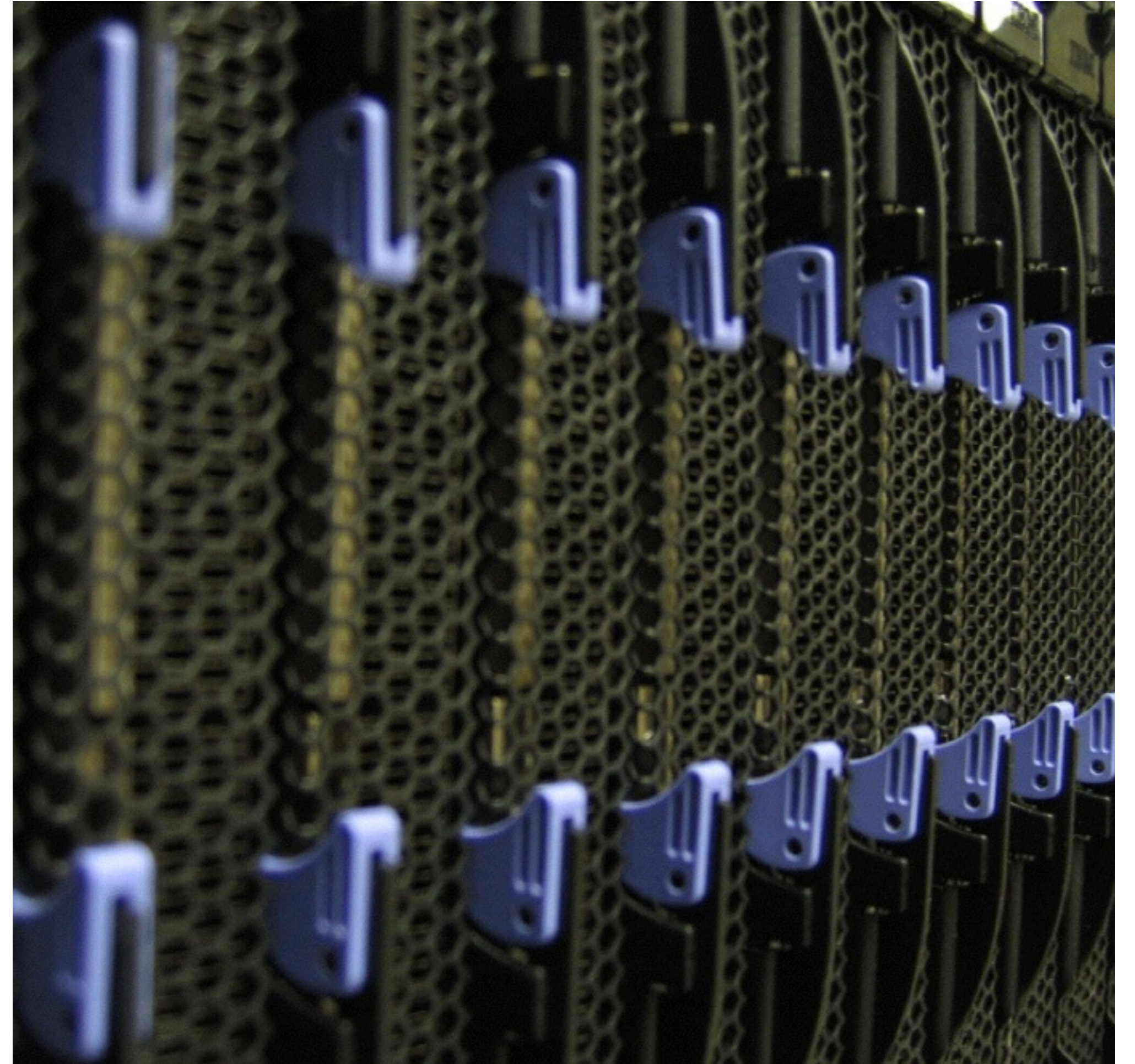
Utility Computing

- This concept originated in the 60's
- It relates to the idea that in the future people would use computing power on-demand, and pay for it just like water or electricity, based on metered consumption



Grid Computing

- Grid computing started the cloud computing revolution by exploring ways to replace large expensive computers with large clusters of cheap commodity interconnected servers



The vision behind Cloud Computing

- Outsourcing
- Scalable
- Pay-per-use
- Take advantage of economies of scale



Key elements

- Automatic provisioning
- Scalable Platform
- High levels of hardware utilization
- Low maintenance costs



What is Cloud Computing good for?

- Today:
 - Highly standardized applications
 - E-mail
 - Basic CRM and ERP applications
 - Storage (Pictures & other kind of files)
 - Online office productivity suites
- Tomorrow: Custom applications

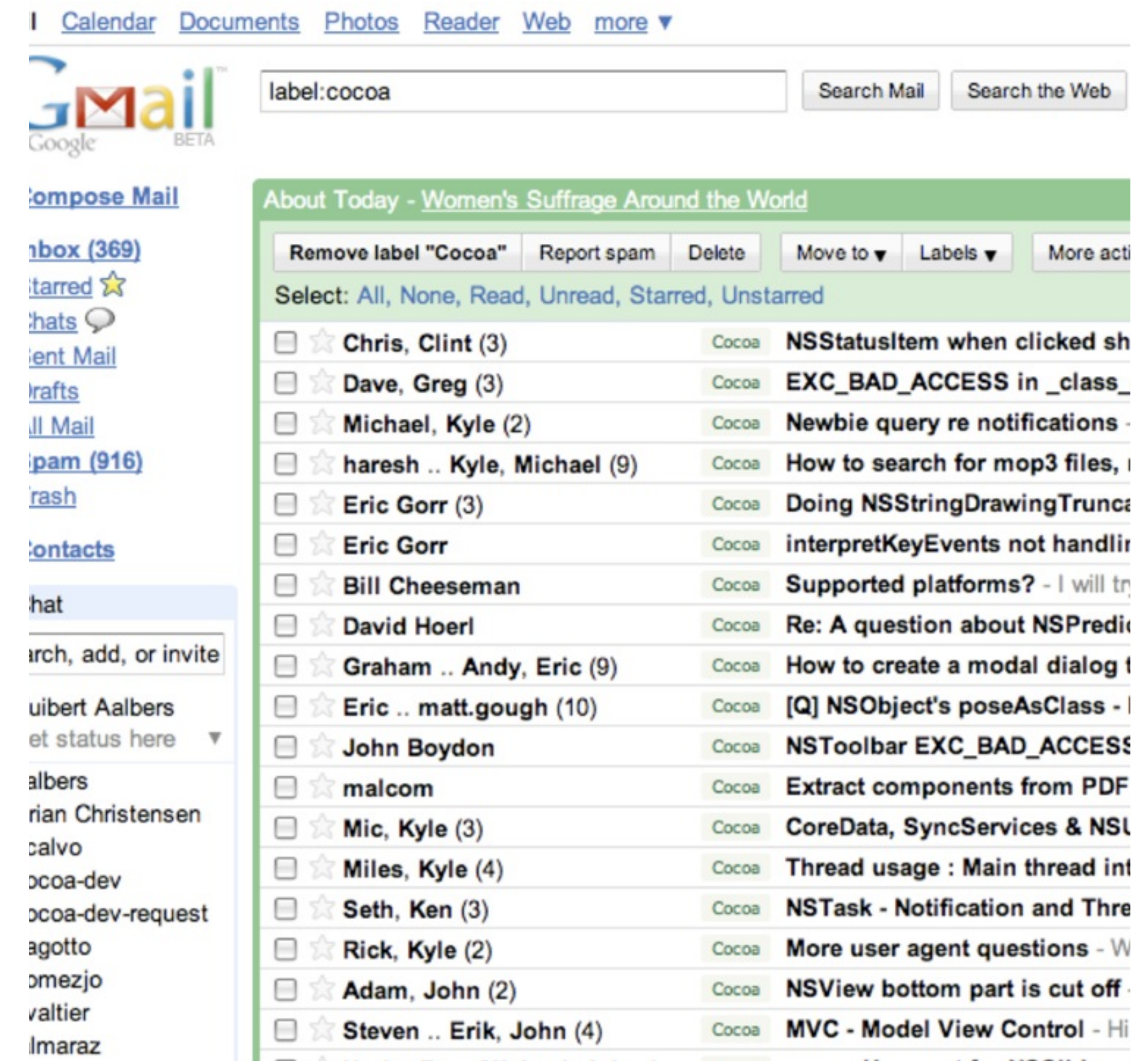


Cloud Computing types

- Cloud Computing exists in different flavors
 - Software as a Service (SaaS)
 - Infrastructure as a Service (IaaS)
 - Platform as a Service (PaaS)

Software as a Service (SaaS)

- Reaching high utilization levels and low provisioning and management costs with highly standardized applications is easy
- Similar to an ASP
- What is really hard is to be able to scale any application





Infrastructure offerings (IaaS) Amazon Web Services

- Amazon offers a variety of services for those who want to publish apps on their cloud
 - S3
 - EC2
 - Simple DB
 - SQS



Service Level Agreement (SLA)

- Amazon offers different SLAs for only some of their services (EC2 & S3) and offers discounts if they don't meet them, as long as the customer notices it and asks for a refund
 - This could be hard since there are no good tools to monitor the availability of the service or get alerts when there are problems
 - The end result is that Amazon Web Services are mainly used by startups that offer non-critical free services, financed through advertising



Amazon Web Services

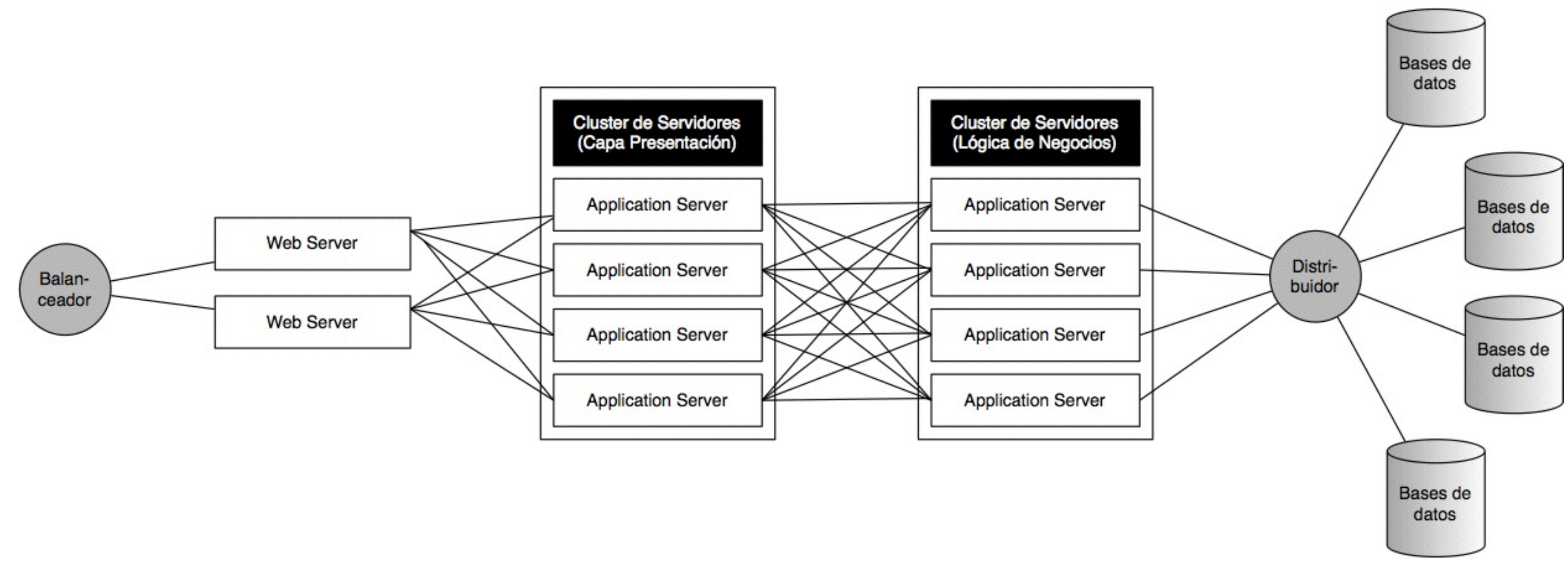
- Amazon provides a price-competitive infrastructure for developers to publish their applications on the cloud
- However, this comes at a high cost
 - Higher development and management complexity
 - No acceptable SLAs for mission critical applications, or response time consistency
 - No adequate monitoring or automatic provisioning solutions
 - It is very hard to migrate to another platform



Amazon Web Services Summary

- The solution proposed by Amazon is cheaper than a traditional outsourcing because
 - All the work, except provisioning the virtual machines, has to be performed by the customer
 - Acceptable service levels are not guaranteed
- Applications are only scalable if they have been designed by their developers to be scalable
 - That is difficult as it requires a brilliant team both for development and managing the application

Scaling is hard





Scaling is hard

- When an application can't handle any additional load, specialists need to be called in to detect and remove the bottlenecks
 - Web server
 - Business logic layer
 - Database layer
- Although there are many strategies to help applications scale, eliminating bottlenecks can be difficult and expensive since there are very few people with real world experience

Google App Engine (PaaS)

- Currently in beta
- Python or Java (no J2EE) development
- Poor frameworks
- Limited, proprietary, not relational datastore designed to scale
- No SLAs, some downtime issues



Windows Azure (PaaS)

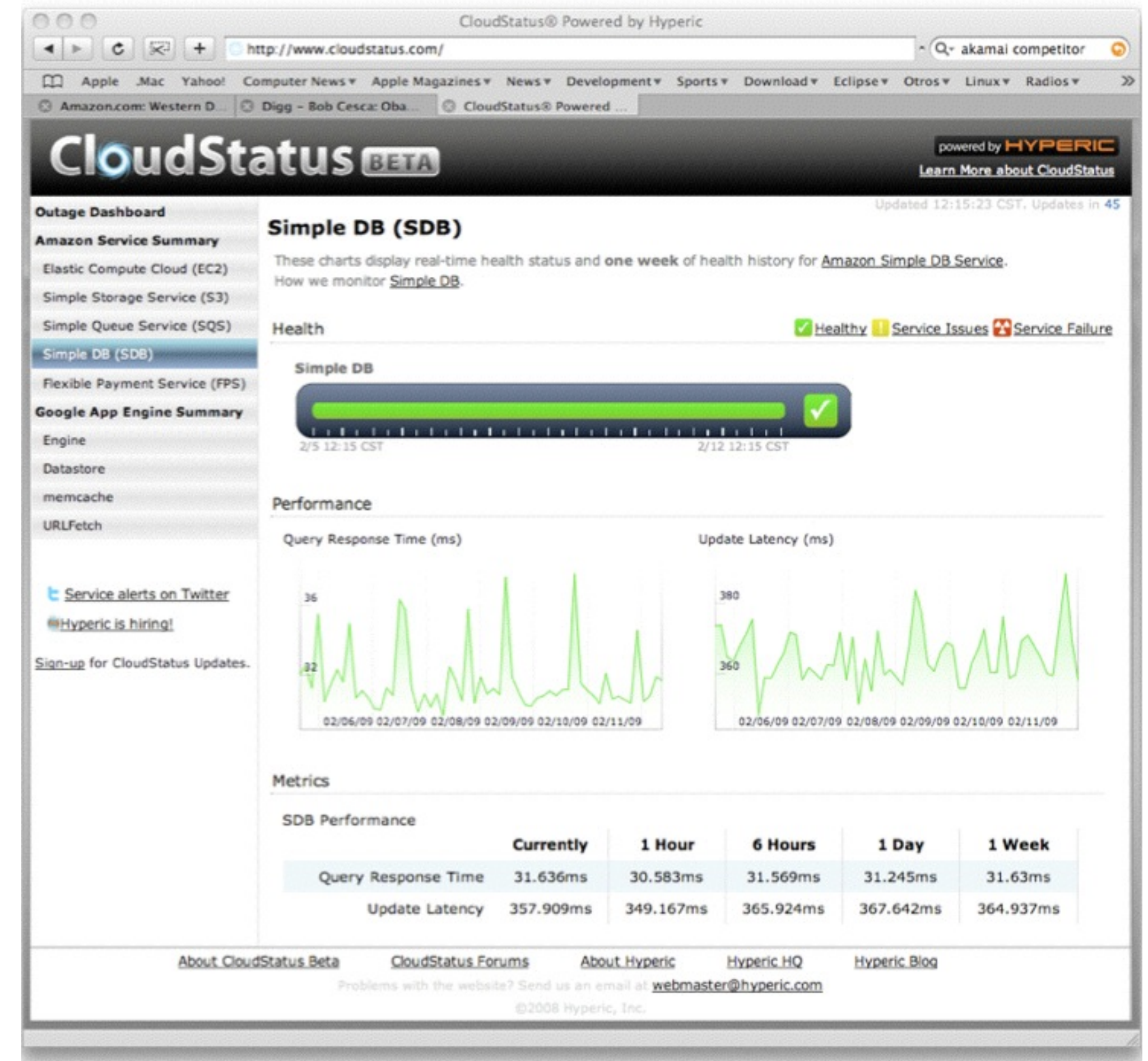
- Launched on February 1st, 2010
- Based on Windows Server
- Not as scalable as Google App Engine
- Not very price competitive
- Only attractive to .Net developers



Windows Azure™

Application Monitoring on the cloud

The lack of monitoring solutions for applications running on cloud computing platforms has opened new opportunities for innovative companies, even though those solutions remain a work in progress





Limits to the Cloud Computing model

- Many companies cannot adopt the cloud model for legal reasons
 - Data Retention regulation
 - Privacy Protection laws
- Not willing to trade management & hardware costs for development costs





Private Clouds

- Despite all the talk about cloud computing, there are many reasons why most companies cannot fully embrace this technology
- However, that doesn't mean they can't rip the benefits from Cloud Computing in their own data centers, by building a private cloud
 - Increased hardware utilization
 - Reduced management costs
 - Faster response to business requirements

Open Cloud (PaaS)

- In order for PaaS to really succeed in the marketplace, it has to be based on open standards
- Otherwise, the danger of vendor lock-in would be considerable
- This would hinder adoption of the technology



OpenCloud Manifesto

Signed by a group of 300 industry leaders who want to define open cloud computing standards in order to prevent vendor lock-in



Simple Cloud API

- API abierto impulsado por Zend, GoGrid, IBM, Microsoft, Nirvanix y Rackspace
- Más información en <http://www.simplecloud.org/>

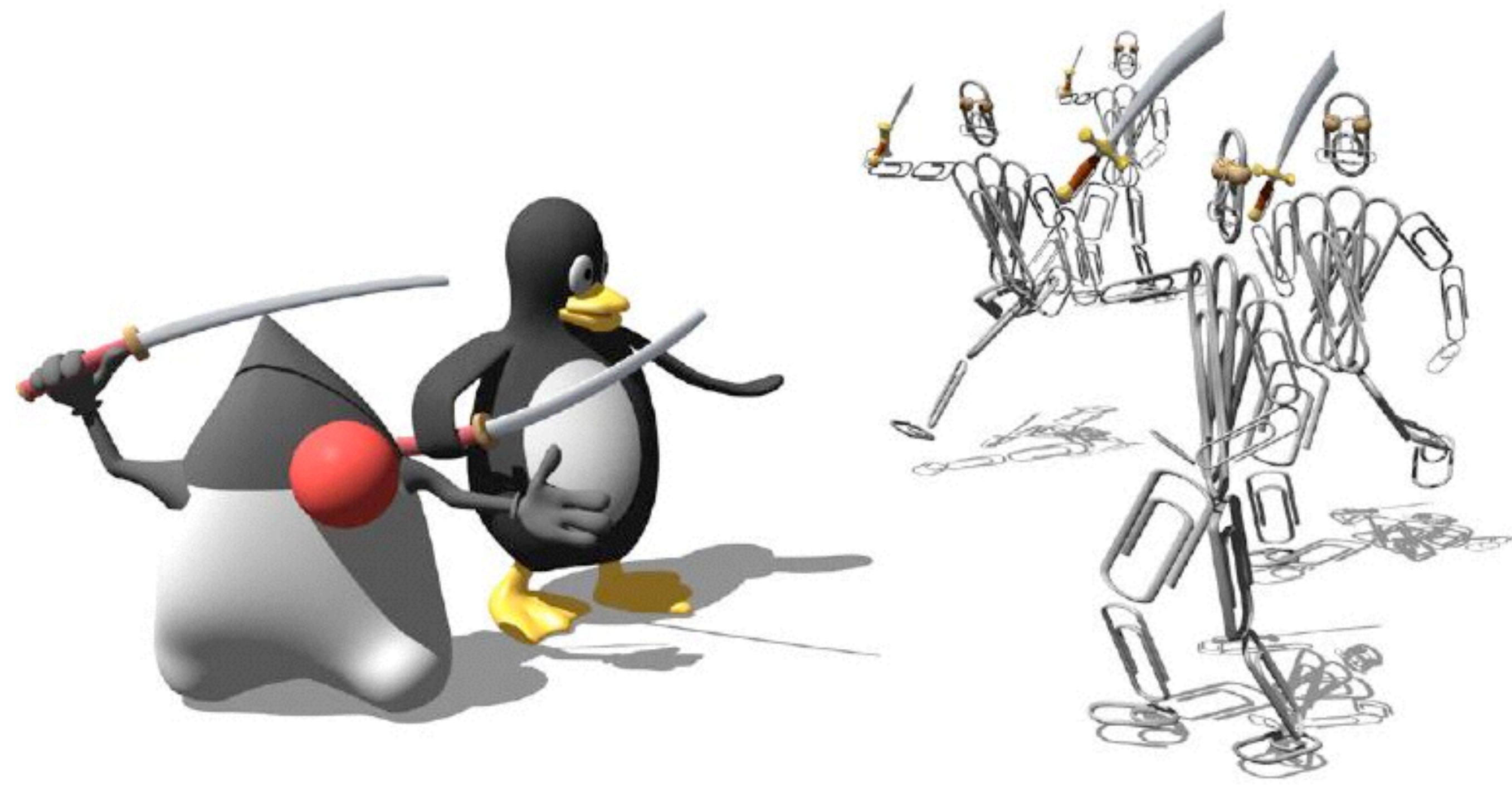


Conclusion

- Cloud computing is the future of computing, simply because other models are not competitive from an economics standpoint
- We are just starting to live the beginning of the revolution
 - Currently it is an excellent solution to standardized applications such as e-mail, blogs, etc.
 - However, it is still an emerging technology for custom applications, since developing on public clouds such as Google or Amazon remains hard
 - Private clouds remain for now the best solution for custom enterprise applications

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